

Julian Frattini

DOCTORAL STUDENT IN SOFTWARE ENGINEERING

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Education

Hallertau Gymnasium Wolnzach

GYMNASIUM

- **Cork International Language Academy**, Cork, Irland — *language study travel 2010*
- **Higher Education Entrance Qualification** with grade 1.0 — 2013

Hallertau, Germany

2005-2013

Technical University of Munich

BACHELOR OF SCIENCE IN INFORMATICS, GAMES ENGINEERING

- **Bachelor's Thesis**, "Analysis and Classification of Melee Combat Systems" (online view) — *Summer Term 2016*
- **Bachelor's Degree** with grade 1.9

Munich, Germany

2013-2016

Technical University of Munich

MASTER OF SCIENCE IN INFORMATICS

- **Seminar's Thesis**, "Automated Glossary Extraction" (online view) — *Summer Term 2018*
- **Master's Thesis**, "Interactive Learning of Cause-Effect-Patterns" (online view) — *Summer Term 2019*
- **Master's Degree** with grade 1.5

Munich, Germany

2016-2019

Blekinge Tekniska Högskola

PH.D. IN SOFTWARE ENGINEERING

- Applying the principle of **Requirements Debt** to explore the notion of **Good-Enough Requirements Engineering**
- Natural Language Processing tasks for **Automatic Detection and Extraction of Causal Relations** from Requirements
- Pedagogical projects investigating **Curriculum Coherence in Software Engineering Education**

Karlskrona, Sweden

2020-2025

Skills

| | |
|---------------------------------|---|
| Knowledge of Language | German (mother's tongue), English (fluent, C1), Swedish (basic, A2), Arabic (basic, A2), French (basic, A1) |
| Programming Languages | Java, Python, C, C#, OCaml, JavaScript, PowerShell |
| Databases | SQL, MongoDB |
| Web development | HTML, CSS, Node.js, Express, Angular |
| Version Control Software | Git, Jira, Confluence |

Experience

Circles and Lines

INTERNSHIP IN ANIMATION

- Animation and 3D-modelling
- Development of a driving simulation for major automobile manufacturers

Munich, Germany

2013

Bayerische Staatskanzlei

WORKING STUDENT IN IT-SUPPORT

- First- and Second-Level-Support for daily business
- Maintenance of the technical infrastructure

Munich, Germany

2014-2017

Dynamic Software AG

WORKING STUDENT IN SOFTWARE DEVELOPMENT

- Various projects as a software engineer and requirements engineer
- Planning, developing and presenting software projects both independently and as a team

Munich, Germany

2017-2019

Research Projects

Understanding Requirements Debt

SERT Initiative

LEADING RESEARCHER

2020-recent

- Interview study towards the perception of requirements debt by practitioners
- Large-scale online survey on the application of the concept of requirements debt in practice

Causality in Requirements Artifacts (CiRA)

SERT Initiative

SUPPORTING RESEARCHER

2020-recent

- Syntax-based causality extractor including proof-of-concept validation
- Case study on the occurrence of causality in natural language requirements artifacts and binary classifier for causal sentences, winning the Best Paper Award at the 27th International Working Conference on Requirement Engineering: Foundation for Software Quality (REFSQ21)
- Large-scale online survey on the perception of causal sentences regarding the dimensions of conditional clauses

Industrial Projects

Static code analysis tool substitution

Dynamic Software AG for Knorr

Bremse AG

REQUIREMENTS ENGINEER

2019

- Examination of the scope of an alternative static code analysis tool SonarQube
- Compliance to the Knorr Bremse development environment currently utilizing PC-Lint
- **Utilized technology:** JIRA, static code analysis in C, SonarQube, PC-Lint, PC-Lint Plus

Support of VDA4987 integration

*Dynamic Software AG for
Samvardhana Motherson Peguform*

SOFTWARE ENGINEER, REQUIREMENTS ENGINEER

2018

- Integration of new UN/EDIFACT standard for electronic data interchange at SMP
- Development of a parsing tool from Dynamic Software's MultiParser configurations into human-readable guidelines
- Development and adaption of VDA standards through exchange with SMP
- **Utilized technology:** Java, Apache POI, EDIFACT DESADV

Windows Slave Manager

Dynamic Software AG for Knorr

Bremse AG

SOFTWARE ENGINEER

2018

- Development of a WinSlaveManager tool utilized in continuous integration
- Automatizing evaluation of necessity for DSM updates on slave machines from a centralized Jenkins job
- **Utilized technology:** Java, Jenkins, Jenkins library for a Java Interface, PowerShell

CRC Plugin

Dynamic Software AG for Knorr

Bremse AG

SOFTWARE ENGINEER

2017

- Jenkins plugin displaying cyclic redundancy checksums over project boards and visualizing possible changes
- **Utilized technology:** Java, Jenkins, Jenkins library for a Java Interface, YAML, Apache Jelly